



This Record Certifies that



### Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained \_\_\_\_\_
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated



Adventure Record#

**594 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
(CIRCLE ONE)

Played by

Player

RPGA #

**Has Completed**  
**UED4-08 Catspaw**  
**A Regional Adventure**  
**Set in The Duchy of Urnst**

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature

RPGA #

**APL 10**

max 1,350xp; 2,300gp

**APL 12**

max 1,575xp; 3,300gp

**APL 14**

max 1,800xp; 6,600gp

**APL 16**

max 2,025xp; 9,900gp

Cross off all items not earned

• **Favor of the Mausoleum** – The Church of Wee Jas in Seltaren will cast a *Clone* spell for this character as they, or a member of their party, withstood the Touch of Death. This PC must follow the LGCS rules for having a clone created and maintained. Costs for non-Suel characters are increased by 2,000 gold Dukers.

• **Julmar's Gratitude** – For giving her a detailed report on the Emerald Estate, Julmar introduces this character to those skilled in ring creation. This character may buy any ring of 20,000 gp value or less from DMG Table 7-18. Cross off this favor when used.

• **Partnership with Julmar U'morael** – For supporting Julmar, she brings you onboard her venture. After two more adventures have passed, this character has regional access to the Ioun stones per APL listed below.

• **The Secrets of Metamagic** – After exploring the contents of the spellbooks of Lady Amolyn U'morael, this character has unlocked the secrets of the sudden maximize feat from the Miniatures Handbook. This character may take the sudden maximize feat whenever they are normally allowed to take a feat.

**Favor / Enmity of House Coriner** – For your actions regarding Lady Delina Coriner and Lord Garothae, you have received the Favor / Enmity of House Coriner. Though they are poor, they have friends in many places. The Favor grants this character free luxury lifestyle upkeep in Duchy of Urnst Regional events for a year from the date of play. The Enmity doubles the TU cost of the next four events as House Coriner sends lawyers to bedevil the character. The character may alternatively cash in a Favor or Influence Point with any Noble House or pay 5000 gold Dukers to bribe the lawyers.

**Taking the Bribe** – For not interfering with the ritual, this character has secured access to complicated notes regarding the process to create a Lich's Phylactery. Contact the Duchy of Urnst Triad at [doutriad@yahoogroups.com](mailto:doutriad@yahoogroups.com) if this character utilizes them.

### ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

#### APL 10

- ❖ Wand of Cure Moderate Wounds (Regional; DMG)
- ❖ Scarab of Protection (Regional; DMG)
- ❖ Ring of Sustenance (Adventure; DMG)
- ❖ Scroll of Teleport (Adventure; DMG)
- ❖ Ring of Counterspells (Adventure; DMG)
- ❖ Ring of Protection +2 (Adventure; DMG)
- ❖ Scroll of Secret Page (Adventure; DMG)
- ❖ Scroll of Antimagic Field (Adventure; DMG)
- ❖ Ioun Stones of 8,000 gp or less (Regional; DMG; varies)

#### APL 12 (all of APL10 plus the following)

- ❖ +1 chain shirt of moderate fortification (Adventure; DMG; 16,250)
- ❖ Ioun Stones of 10,000 gp or less (Regional; DMG; varies)

#### APL 14 (all of APLs 10-12 plus the following)

- ❖ +2 breastplate (Adventure; DMG)
- ❖ ring of evasion (Adventure; DMG)
- ❖ Ioun Stones of 20,000 gp or less (Regional; DMG; varies)

#### APL 16 (all of APLs 10-14 plus the following)

- ❖ Boots of Speed (Adventure; DMG)
- ❖ ring of blinking (Adventure; DMG)
- ❖ Ioun Stones of 30,000 gp or less (Regional; DMG; varies)

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

### Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

### Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

TU

TU Cost

TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL